

BRISBANE OPEN

Chair Umpired Matches



Pre Match

- Meet the Chair Umpire at the net for a pre-match coin toss. Balls will be provided to you on court.
- The toss winner has the choice to serve/receive, pick the end, or defer; with the opponent choosing the remaining option.
- Immediately commence a 5-minute warmup. Play must commence within 30-seconds of time being called.

Pace of Play

- 25-seconds allowed between points - and to be played to the reasonable pace of the server.
- Discretion is given for collecting balls to serve, or when removing them from a dangerous position.
- 90-seconds allowed at change of ends. Time called at 60-seconds.
- 120-seconds allowed between sets. Time called at 90-seconds.

Line Calls

- The Chair Umpire will call the lines and the net, and may use hand signals to confirm close calls.
- Continue to play until you hear a call. You may have a different opinion of the call; however, it is up to the Chair Umpire to make this decision.
- Some matches may be supported by Line Umpires. You will be informed of this during the coin toss.
- Other calls, such as net, let, and not-up are determined by the Chair Umpire.
- Any questions or concerns are to be directed through the Chair Umpire.

Foot Fault

- A foot fault is when a server touches the baseline, or the extension of the centre line during their service motion, and before striking the ball.
- Foot faults are considered a standard service fault. For example, if a player commits a foot fault on a second serve, this results in a double fault.
- A Chair Umpire may advise you to correct ongoing foot faulting at the next change of ends.
- Following this - foot faults will be called during a serve if this has not been corrected.

